

IDAHO

Registration — Register No Later Than October 8.
General Election — November 8, 2022

[**Register & More**](#)

BASIC VOTING LAWS	REGISTRATION LAWS	VOTER ID LAWS
<p>Federal and State elections are held in even numbered years. In odd numbered years, city elections, school district candidate elections, and taxing district elections are held. School districts may hold additional elections in March and August for bond and levy questions.</p>	<p>To register to vote in Idaho, one must be a citizen of the United States, a resident of the Idaho county in which he or she is registering for at least 30 days before the election, and at least 18 years old.</p> <p>Registration in advance of election day may be completed online, in person at the county clerk's office, or by mail. Registration forms must be completed and postmarked at least 24 days prior to the election.</p> <p>First-time voters must either include a copy of one of the following forms of identification with the voter registration form or present it at the polls before voting:</p> <ul style="list-style-type: none">● Current photo identification● Utility bill● Bank statement● Government check● Paycheck● Any other government document including the voter's name and address <p>Same-day voter registration is available in Idaho.</p>	<p>Idaho requires voters to present photo identification while voting.</p> <p>The following list of accepted ID was current as of November 2019.</p> <ul style="list-style-type: none">● An Idaho driver's license or Idaho photo identification card.● A U.S. passport or Federal photo identification card.● A tribal photo identification card.● A current student photo ID, issued by an Idaho high school or post secondary education institution.● A license to carry a concealed weapon issued by a county sheriff in Idaho. <p>If a voter is unable to present accepted ID, he or she is allowed to sign a personal identification affidavit swearing to his or her identity. After signing the affidavit, he or she is issued a regular ballot.</p>